

Advanced Crypto 2024

Multi-Party Computing

Léo COLISSON PALAIS

leo.colisson-palais@univ-grenoble-alpes.fr

<https://leo.colisson.me/teaching.html>

Motivations











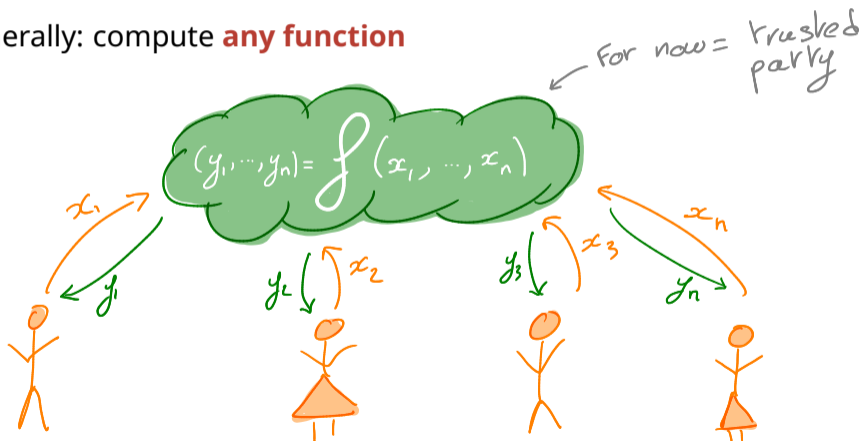


Multi-Party Computing (MPC)

Motivation MPC

Millionaire's problem: find the richest person in a group without revealing the individual fortunes

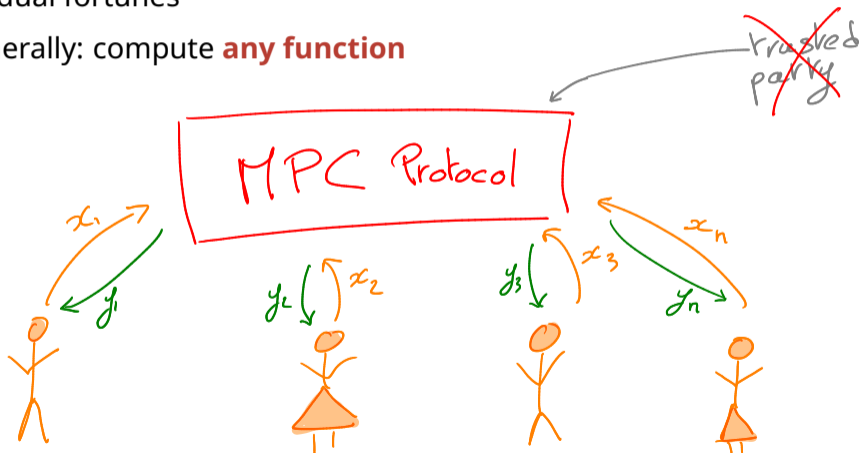
More generally: compute **any function**



Motivation MPC

Millionaire's problem: find the richest person in a group without revealing the individual fortunes

More generally: compute **any function**



In the millionaire's problem, what is the implemented function $f(x_1, \dots, x_n)$? (same f for all parties)

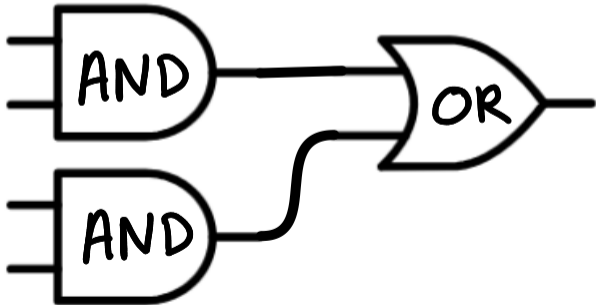


- A Max
- B Min
- C ArgMax
- D ArgMin

2-party MPC: Garbled circuits

Yao's garbled circuit [Yao86]

Alice
↳ Step 1: describe f as a circuit

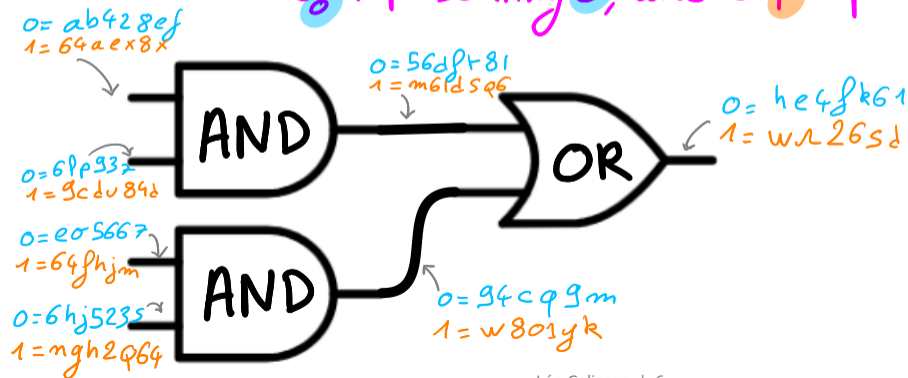


Yao's garbled circuit [Yao86]

Alice

Step 1: describe f as a circuit

Step 2: for each wire w , assign random labels w_0 representing 0, and w_1 representing 1.



Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

Enc(G) =	
Enc _{w₀, w'_0}	($\delta w''_{g(0,0)}$)
Enc _{w₀, w'_1}	($\delta w''_{g(0,1)}$)
Enc _{w₁, w'_0}	($\delta w''_{g(1,0)}$)
Enc _{w₁, w'_1}	($\delta w''_{g(1,1)}$)

input wires
output wire



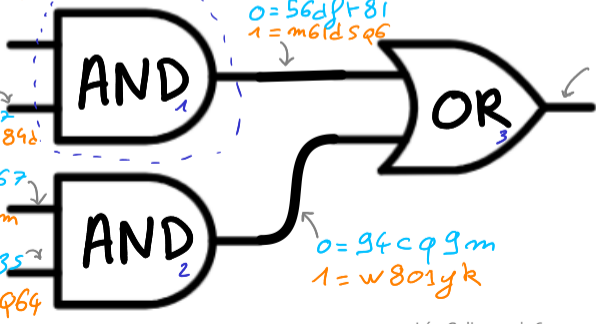
What is on the 4th line of the 2nd garbled gate?

0 = ab428ef
1 = 64aex8x

0 = 6pp93z
1 = 9cdv84d

0 = e05667
1 = 64fhjm

0 = 6hj5235
1 = ngh2q64



0 = 56dpt81
1 = m6ld5q6

0 = he4fk61
1 = wr26sd

0 = 94c99m
1 = w801yk

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

Enc(G) =	
Enc _{w₀, w'_0}	($\hat{0}w''_{g(0,0)}$)
Enc _{w₀, w'_1}	($\hat{0}w''_{g(0,1)}$)
Enc _{w₁, w'_0}	($\hat{1}w''_{g(1,0)}$)
Enc _{w₁, w'_1}	($\hat{1}w''_{g(1,1)}$)

input wires
output wire



What is on the 4th line of the 2nd garbled gate?



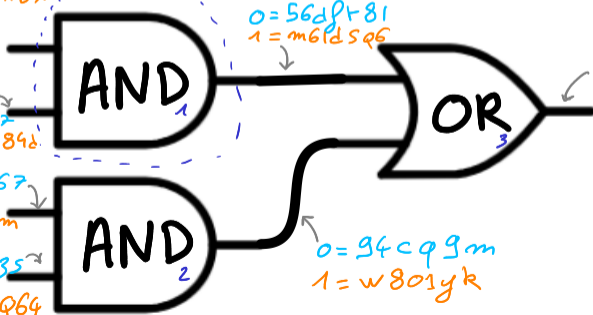
Enc_{64phjmngh2q64} ($\hat{0}w''_{g(0,0)}$)

0 = ab428ef
1 = 64aex8x

0 = 6pp93z
1 = 9cdv84d

0 = e05667
1 = 64phjm

0 = 6hj5235
1 = ngh2q64



0 = 56dpt81
1 = m6ld5q6

0 = 94c99m
1 = w801yk

0 = he4fk61
1 = wr26sd

Yao's garbled circuit [Yao86]

Alice \rightarrow Step 3 Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

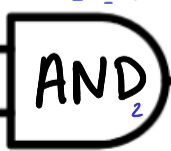
Enc(G) =	
$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$	and randomly permutes it. + send to Bob
$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$	
$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$	
$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$	

$0 = ab428ef$
 $1 = 64aex8x$

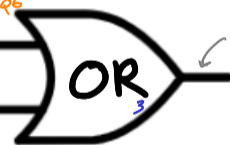
$0 = 6pp93z$
 $1 = 9cdv84d$

$0 = e\sigma 5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = m6ld5q6$



$0 = he4fk61$
 $1 = wr26sd$

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
Enc_{w_0, w'_0}	$(0'w''_{g(0,0)})$
Enc_{w_0, w'_1}	$(0'w''_{g(0,1)})$
Enc_{w_1, w'_0}	$(0'w''_{g(1,0)})$
Enc_{w_1, w'_1}	$(0'w''_{g(1,1)})$

and randomly permutes it.
+ send to Bob

How can you evaluate

C if you know the

labels of the inputs?

$0 = ab428ef$
 $1 = 64aex8x$

$0 = 69p93z$
 $1 = 9cdv84d$

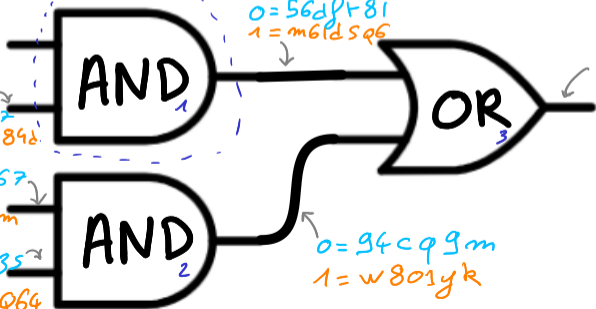
$0 = e\sigma 5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$

$0 = 56dpt81$
 $1 = m6ld5q6$

$0 = he4fk61$
 $1 = wr26sd$

$0 = 94c99m$
 $1 = w8o1yk$



Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
Enc_{w_0, w'_0}	$(0^i w''_{g(0,0)})$
Enc_{w_0, w'_1}	$(0^i w''_{g(0,1)})$
Enc_{w_1, w'_0}	$(0^i w''_{g(1,0)})$
Enc_{w_1, w'_1}	$(0^i w''_{g(1,1)})$

and randomly permutes it.
+ send to Bob

How can you evaluate

C if you know the labels of the inputs?

$0 = ab428ef$
 $1 = 64aex8x$

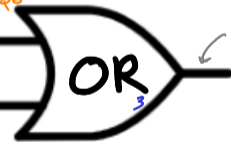
$0 = 69p93z$
 $1 = 9cdv84d$

$0 = e05667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = m6ld5q6$



$0 = he4fk61$
 $1 = wr26sd$

For each gate G :

Try to decrypt each line of T_G until we succeed (= decryption starts with 0^i)!

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
Enc_{w_0, w'_0}	$(\delta w''_{g(0,0)})$
Enc_{w_0, w'_1}	$(\delta w''_{g(0,1)})$
Enc_{w_1, w'_0}	$(\delta w''_{g(1,0)})$
Enc_{w_1, w'_1}	$(\delta w''_{g(1,1)})$

and randomly permutes it. + send to Bob

How can you evaluate

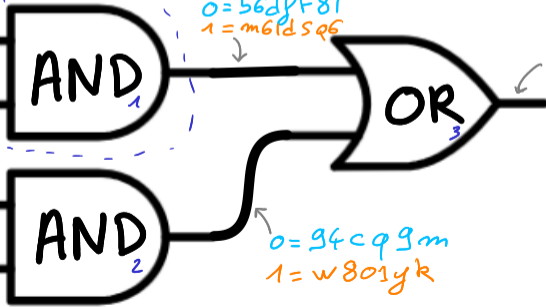
C if you know the labels of the inputs?

$0 = ab428ef$
 $1 = 64aex8x$

$0 = 69p93z$
 $1 = 9cdv84d$

$0 = e\sigma 5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = m6ld5q6$

$0 = he4fk61$
 $1 = wr26sd$

$0 = 94c99m$
 $1 = w801yk$

For each gate G :

Try to decrypt each line of T_G until we succeed (= decryption starts with 0^1)!

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$	and randomly permutes it. + send to Bob
$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$	
$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$	
$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$	

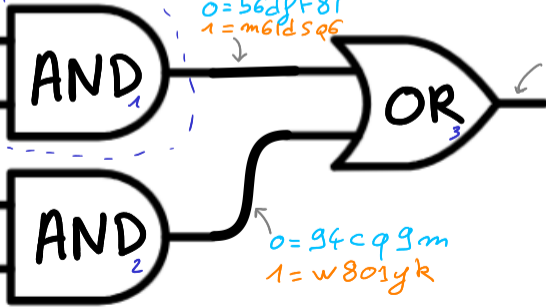
How can you evaluate C if you know the labels of the inputs?

$0 = ab428ef$
 $1 = 64aex8x$

$0 = 69p93z$
 $1 = 9cdv84d$

$0 = e05667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = m6ld5q6$

$0 = he4fk61$
 $1 = wr26sd$

$0 = 94c99m$
 $1 = w801yk$

For each gate G :
Try to decrypt each line of T_G until we succeed (= decryption starts with 0^1)!

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
X	$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$
X	$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$
	$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$
	$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$

and randomly permutes it. + send to Bob

How can you evaluate

C if you know the

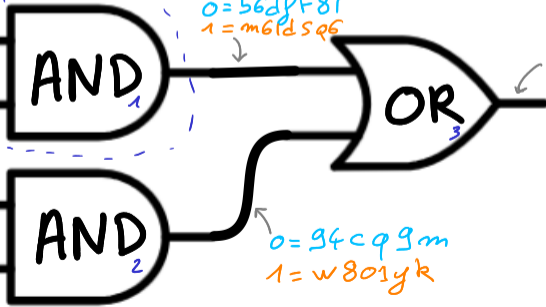
labels of the inputs?

$0 = ab428ef$
 $1 = 64aex8x$

$0 = 69p93z$
 $1 = 9cdv84d$

$0 = e\sigma 5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = m6ld5q6$

$0 = he4fk61$
 $1 = wr26sd$

$0 = 94c99m$
 $1 = w801yk$

For each gate G :

Try to decrypt each line of T_G until we succeed (= decryption starts with 0^1)!

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
X	Enc $_{w_0, w'_0}(0^i w''_{g(0,0)})$
X	Enc $_{w_0, w'_1}(0^i w''_{g(0,1)})$
X	Enc $_{w_1, w'_0}(0^i w''_{g(1,0)})$
	Enc $_{w_1, w'_1}(0^i w''_{g(1,1)})$

and randomly permutes it.
+ send to Bob

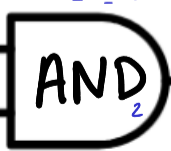
How can you evaluate C if you know the labels of the inputs?

0 = ab428ef
1 = 64aex8x

0 = 6pp93z
1 = 9cdv84d

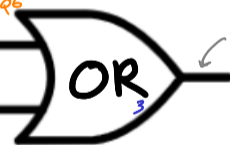
0 = e05667
1 = 64fhjm

0 = 6hj5235
1 = ngh2q64



0 = 56dpt81
1 = m6ldsq6

0 = 94c99m
1 = w801yk



0 = he4fk61
1 = wr26sd

For each gate G :
Try to decrypt each line of T_G until we succeed (= decryption starts with 0^i)!

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
X	$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$
X	$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$
X	$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$
✓	$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$

and randomly permutes it.
+ send to Bob

How can you evaluate

C if you know the

labels of the inputs?

$0 = ab428ef$
 $1 = 64aex8x$



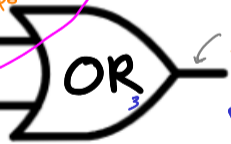
$0 = 69p93z$
 $1 = 9cdv84d$

$0 = e\sigma 5667$
 $1 = 64fhjm$



$0 = 6hj523s$
 $1 = ngh2q64$

$0 = 56dpt81$
 $1 = m6ld5q6$



$0 = he4fk61$
 $1 = wr26sd$

$0 = 94c99m$
 $1 = w801yk$

For each gate G :

Try to decrypt each line of T_G until we succeed (= decryption starts with 0^1)!

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
X	$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$
X	$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$
X	$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$
✓	$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$

and randomly permutes it. + send to Bob

How can you evaluate

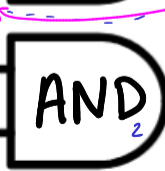
C if you know the labels of the inputs?

$0 = ab428ef$
 $1 = 64aex8x$

$0 = 69p93z$
 $1 = 9cdv84d$

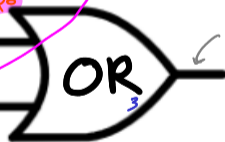
$0 = e\sigma 5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = m6ld5q6$

$0 = 94c99m$
 $1 = w801yk$



$0 = he4fk61$
 $1 = wr26sd$

Done by Bob

For each gate G :

Try to decrypt each line of T_G until we succeed (= decryption starts with 0^1)!

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w')$ as a table:

$T_G =$

Enc(G) =	
X	$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$
X	$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$
X	$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$
✓	$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$

and randomly permutes it.
+ send to Bob

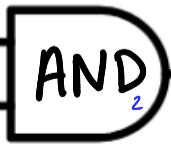
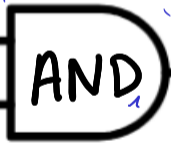
? If Bob knows G, $\{w_0, w_1\}$ (but not the order) and w'_b , can he know b ?

$0 = ab428ef$
 $1 = 64ae8x$

$0 = 6pp93z$
 $1 = 9cdv84d$

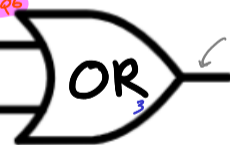
$0 = e\sigma 5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = m6ld5q6$

$0 = 94c99m$
 $1 = w801yk$



$0 = he4fk61$
 $1 = wr26sd$

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w') \rightarrow w''$ as a table:

$T_G =$

Enc(G) =	
X	$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$
X	$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$
X	$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$
✓	$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$

and randomly permutes it. + send to Bob

? If Bob knows G , $\{w_0, w_1\}$ (but not the order) and w'_b , can he know

$b?$

⇓

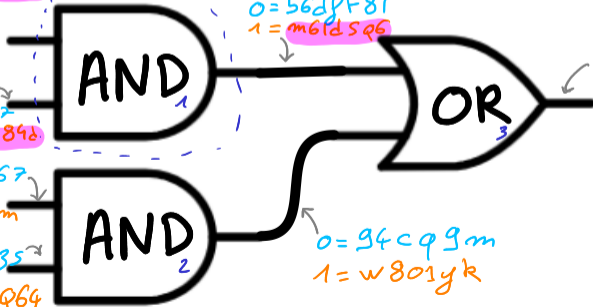
Yes! Idea: decrypt table = allow to know the label of 0 and the label of 1 (compare with w'_b)
 \Rightarrow Compare with w'_b .

0 = ab428ef
 1 = 64aex8x

0 = 6pp93z
 1 = 9cdv84d

0 = e05667
 1 = 64fhjm

0 = 6hj5235
 1 = ngh2q64



0 = 56dpt81
 1 = mgld5q6

0 = 94c99m
 1 = w801yk

Yao's garbled circuit [Yao86]

Alice

Step 3

Alice "encrypts" (= garble) each gate $G(w, w')$ as a table:

$T_G =$

Enc(G) =	
X	$Enc_{w_0, w'_0}(\delta w''_{g(0,0)})$
X	$Enc_{w_0, w'_1}(\delta w''_{g(0,1)})$
X	$Enc_{w_1, w'_0}(\delta w''_{g(1,0)})$
✓	$Enc_{w_1, w'_1}(\delta w''_{g(1,1)})$

and randomly permutes it. + send to Bob

? If Bob knows G , $\{w_0, w_1\}$ (but not the order) and w_b , can he know

$b?$

⇓

Yes! Idea: decrypt table = allow to know the label of 0 and the label of 1 (compare with w_b)
 \Rightarrow Compare with w_b .

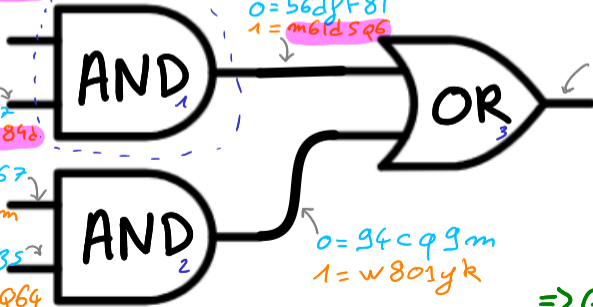
\Rightarrow Only reveal w_b , not w_{1-b} !

$0 = ab428ef$
 $1 = 64aex8x$

$0 = 6pp93z$
 $1 = 9cdv84d$

$0 = e\sigma 5667$
 $1 = 64fhjm$

$0 = 6hj5235$
 $1 = ngh2q64$



$0 = 56dpt81$
 $1 = mg6ld5q6$

$0 = 94c99m$
 $1 = w801yk$

Yao's garbled circuit [Yao86]

Pb: How can we obtain the input labels

Yao's garbled circuit [Yao86]

Pb: How can we obtain the input labels

Alice's inputs (b)

Easy: she knows w_0 and w_b
 \Rightarrow send w_b to Bob

Yao's garbled circuit [Yao86]

Pb: How can we obtain the input labels

Alice's inputs (b)

Easy: she knows w_0 and w_b
 \Rightarrow send w_b to Bob

Yao's garbled circuit [Yao86]

Pb: How can we obtain the input labels

Alice's inputs(b)

Easy: she knows w_0 and w_b
 \Rightarrow send w_b to Bob

Bob's inputs(b)

Hard: \rightarrow Bob knows his bit b
 \rightarrow Alice knows w_0 and w_1
Goal: Bob must get w_b
• Alice should NOT learn b .

Yao's garbled circuit [Yao86]

P_b: How can we obtain the input labels

Alice's inputs(b)

Easy: she knows w_0 and w_b
⇒ send w_b to Bob

Bob's inputs(b)

Hard: → Bob knows his bit b

→ Alice knows w_0 and w_1

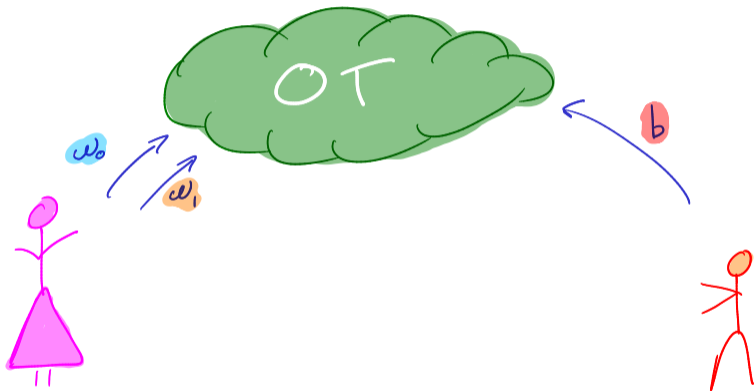
Goal: Bob must get w_b
• Alice should NOT learn b

Solution: Oblivious Transfer (OT)

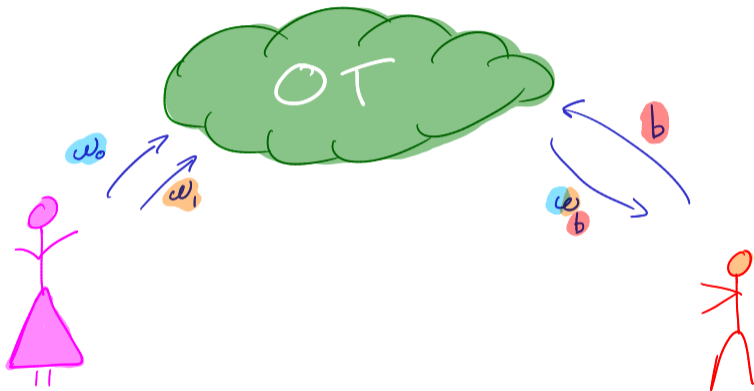


Oblivious Transfer

Oblivious Transfer



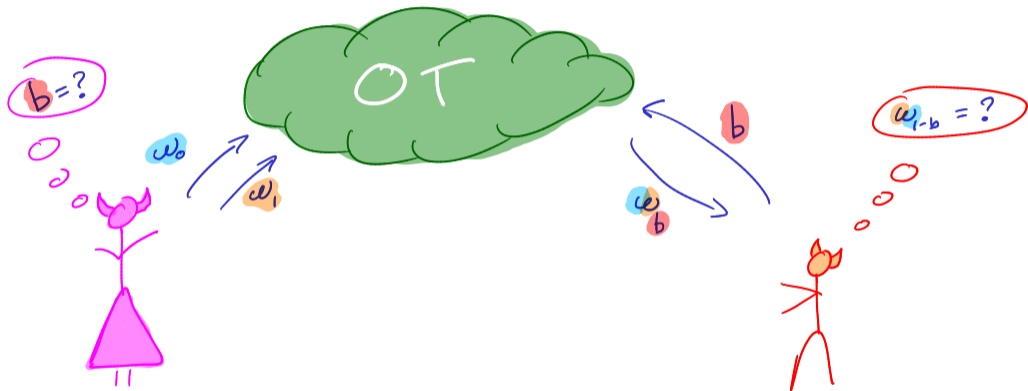
Oblivious Transfer



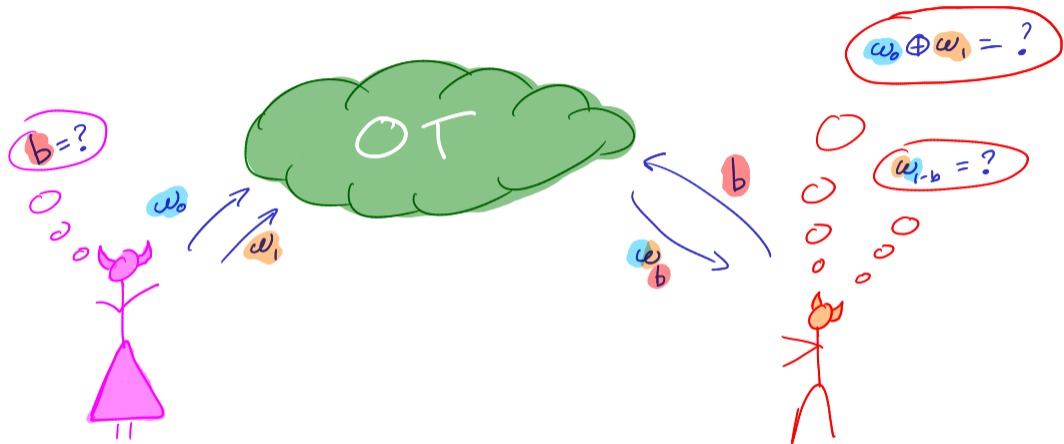
Oblivious Transfer



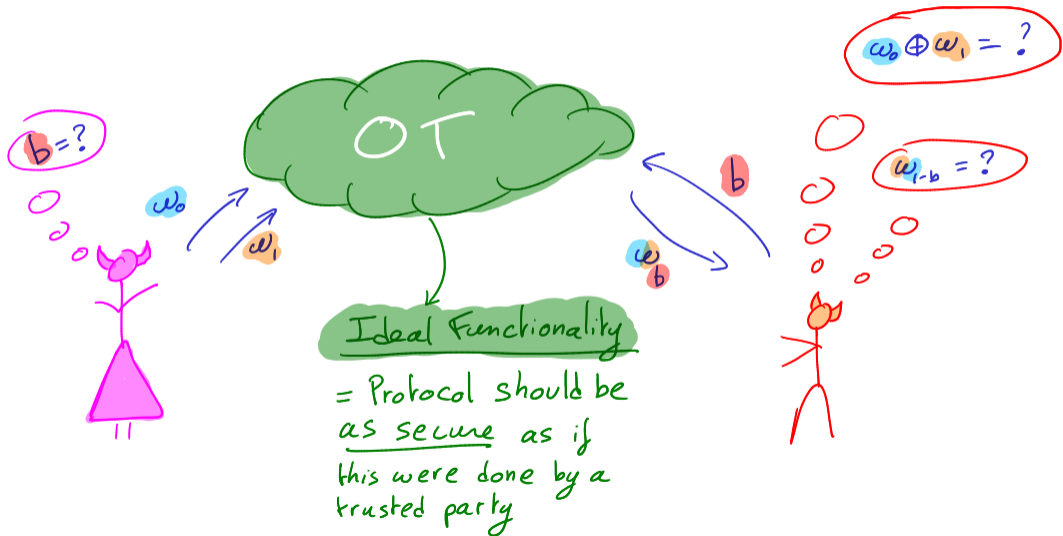
Oblivious Transfer



Oblivious Transfer

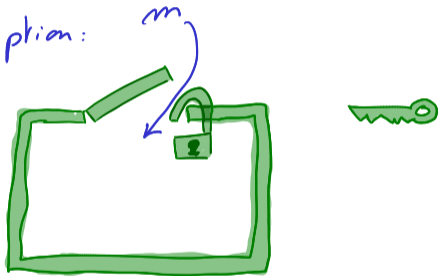


Oblivious Transfer



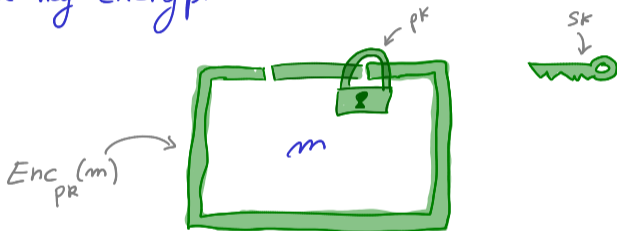
Concept 1: Branch-based encryption

Usual public-key encryption:



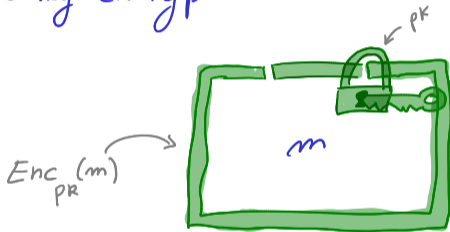
Concept 1: Branch-based encryption

Usual public-key encryption:



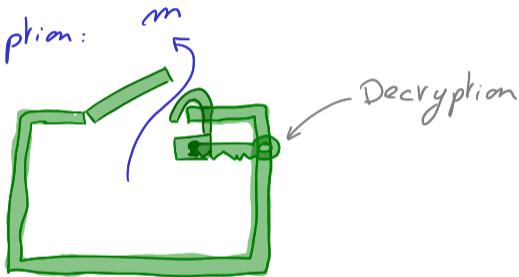
Concept 1: Branch-based encryption

Usual public-key encryption:



Concept 1: Branch-based encryption

Usual public-key encryption:

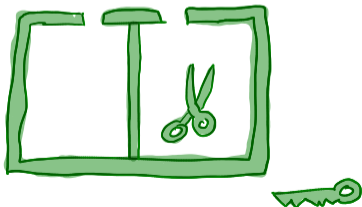


Oblivious Transfer: construction [PVW08]

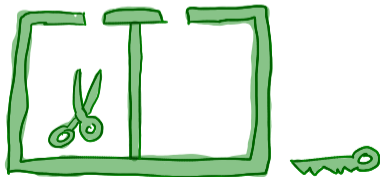
Concept 1: Branch-based encryption

2 kinds of boxes:

Branch 0:



Branch 1:

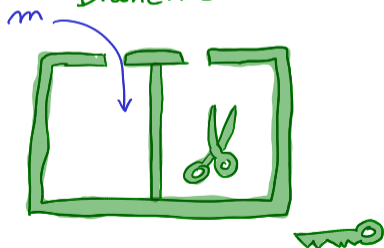


Oblivious Transfer: construction [PVW08]

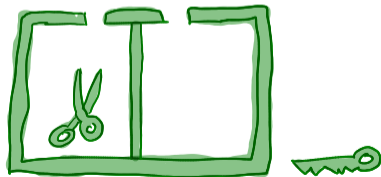
Concept 1: Branch-based encryption

2 kinds of boxes:

Branch 0:



Branch 1:

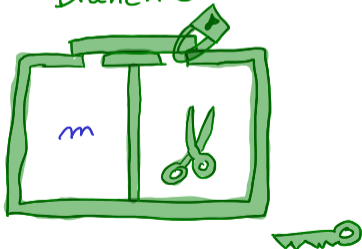


Oblivious Transfer: construction [PVW08]

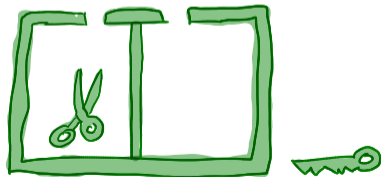
Concept 1: Branch-based encryption

2 kinds of boxes:

Branch 0:



Branch 1:



Oblivious Transfer: construction [PVW08]

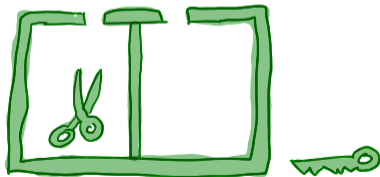
Concept 1: Branch-based encryption

2 kinds of boxes:

Branch 0:



Branch 1:



Oblivious Transfer: construction [PVW08]

Concept 1: Branch-based encryption

2 kinds of boxes:

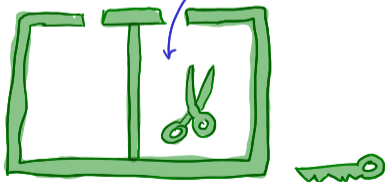


Oblivious Transfer: construction [PVW08]

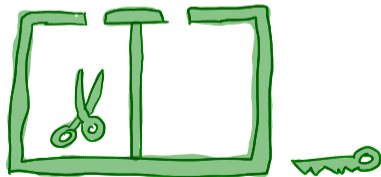
Concept 1: Branch-based encryption

2 kinds of boxes:

Branch 0:



Branch 1:



Oblivious Transfer: construction [PVW08]

Concept 1: Branch-based encryption

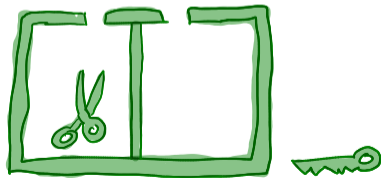
2 kinds of boxes:

Branch 0:



All info about m
is ~~lost~~, even
with !

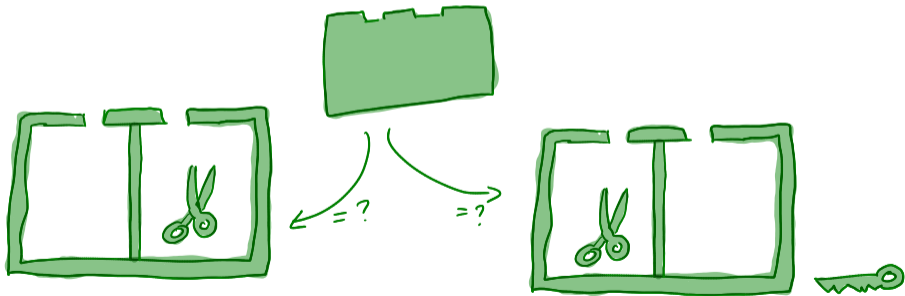
Branch 1:



Concept 1: Branch-based encryption



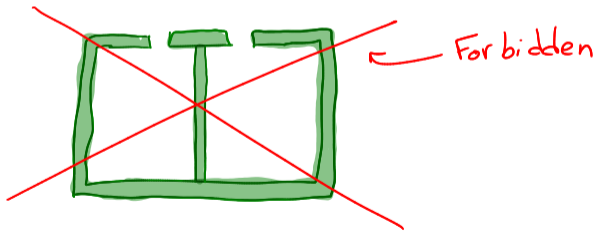
Given a box (= pk), hard to tell if branch 0 or 1



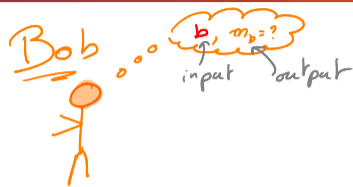
Concept 1: Branch-based encryption



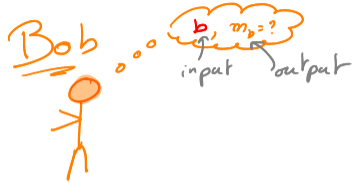
+ Impossible to generate a box
"with no scissors":



Oblivious Transfer: construction [PVW08]



Oblivious Transfer: construction [PVW08]

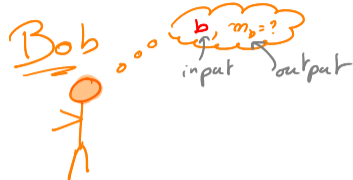


① Prepare a box in branch b

If $b = 0$:



Oblivious Transfer: construction [PVW08]

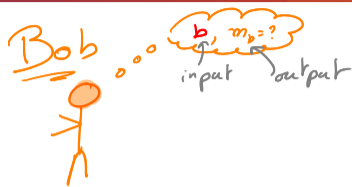


① Prepare a box in branch b

If $b = 1$:

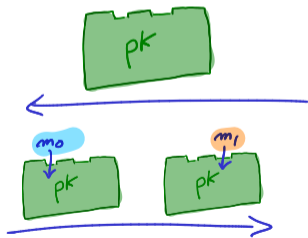


Oblivious Transfer: construction [PVW08]

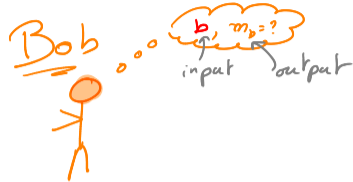


- ① Prepare a box in branch b and send it  $\leftarrow sk$

- ② Encrypt m_0 in first opening, m_1 in second and send it

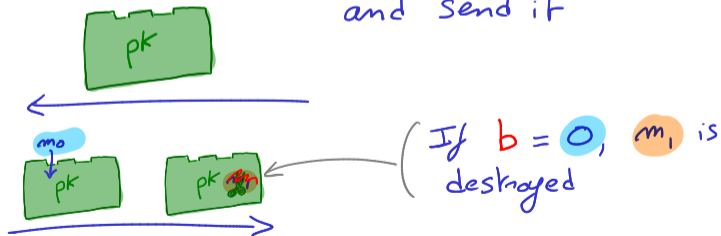


Oblivious Transfer: construction [PVW08]



① Prepare a box in branch b and send it

② Encrypt m_0 in first opening, m_1 in second and send it



Oblivious Transfer: construction [PVW08]



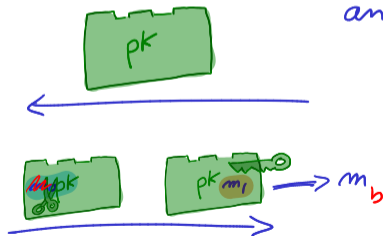
① Prepare a box in branch b and send it



← sk

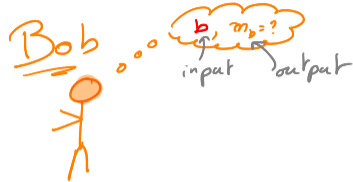
A green key icon with a circular head and a wavy tail. An arrow labeled "sk" points to the head.

② Encrypt m_0 in first opening, m_1 in second and send it



⇒ Decrypt with  m_b

Oblivious Transfer: construction [PVW08]



① Prepare a box in branch b and send it



m_b

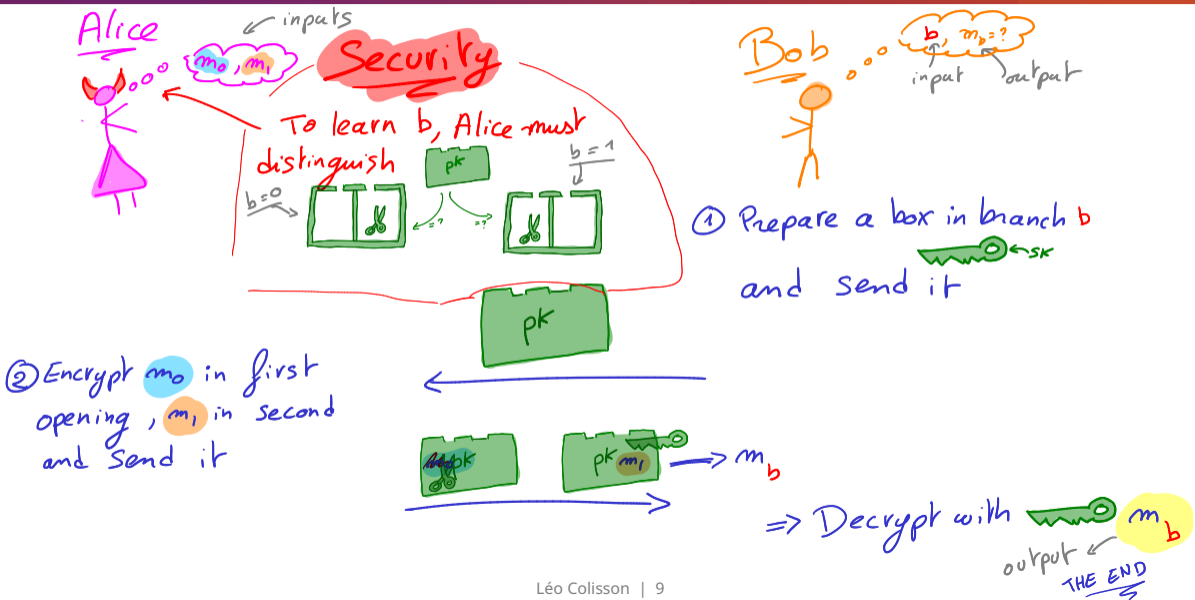


\Rightarrow Decrypt with  m_b

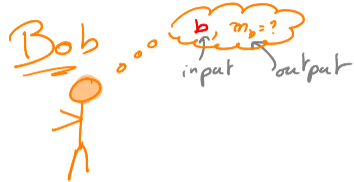
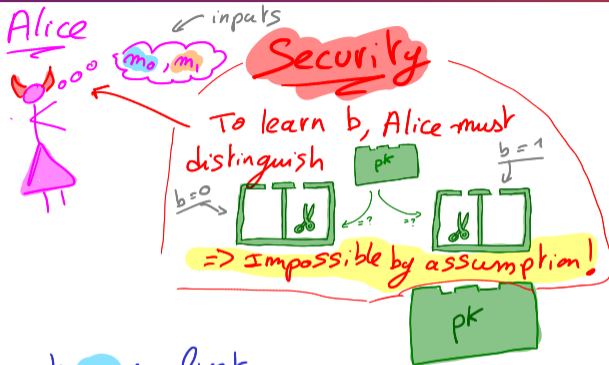
output \leftarrow THE END

② Encrypt m_0 in first opening, m_1 in second and send it

Oblivious Transfer: construction [PVW08]

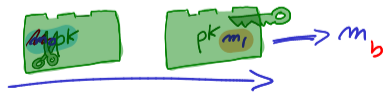


Oblivious Transfer: construction [PVW08]



① Prepare a box in branch b and send it

② Encrypt m_0 in first opening, m_1 in second and send it

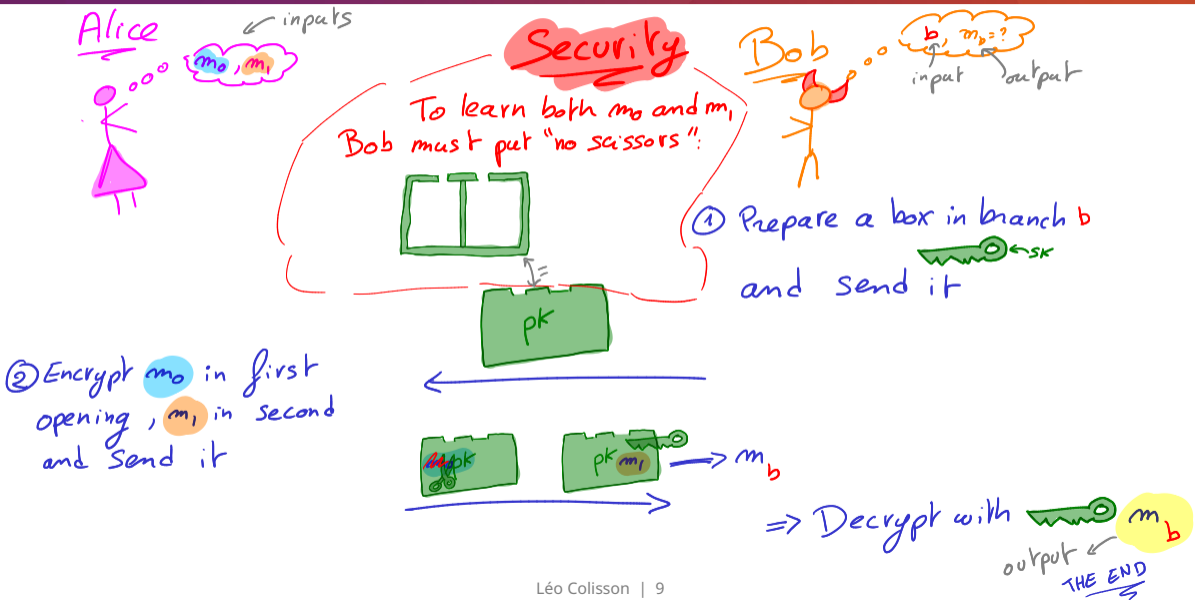


\Rightarrow Decrypt with m_b

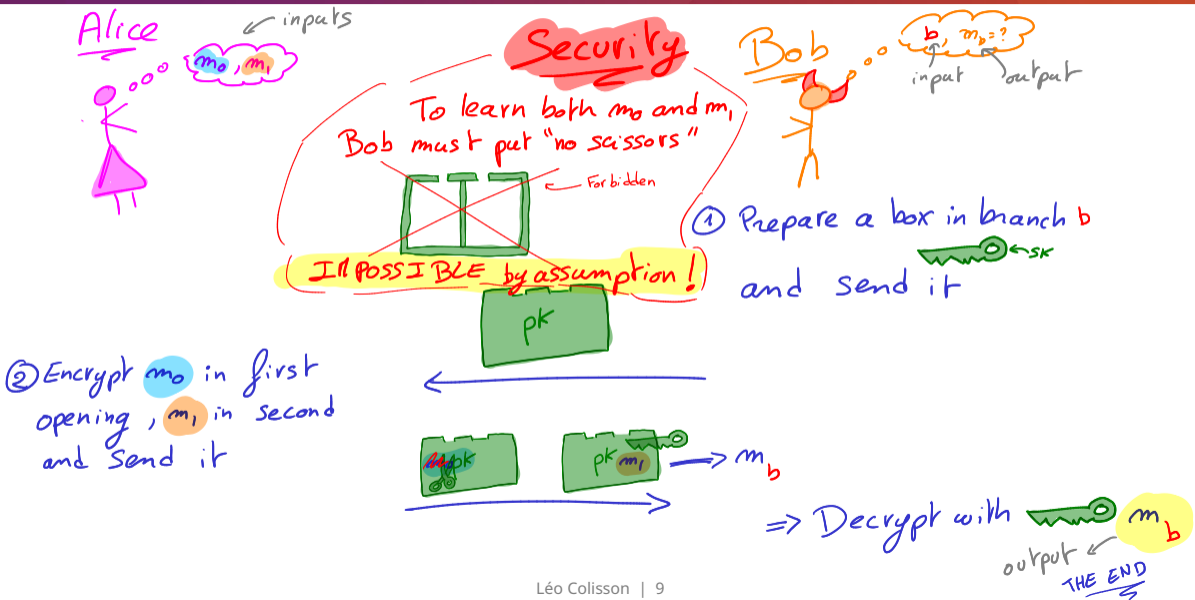
output m_b

THE END

Oblivious Transfer: construction [PVW08]



Oblivious Transfer: construction [PVW08]



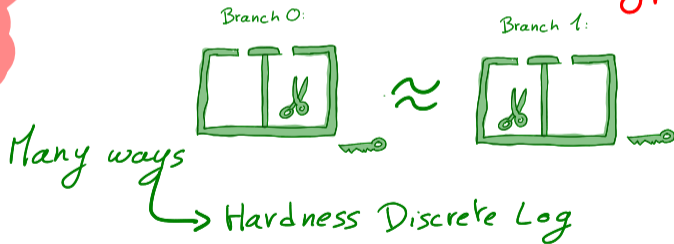


How to realize
Branch-based encryption?



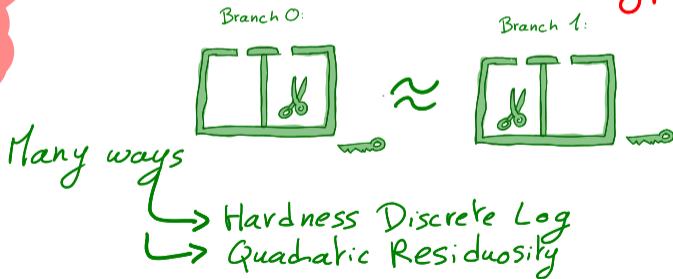


How to realize
Branch-based encryption?





How to realize Branch-based encryption?





How to realize Branch-based encryption?

Branch 0:



\approx

Branch 1:



Many ways

- ↳ Hardness Discrete Log
- ↳ Quadratic Residuosity
- ↳ Learning With Errors



How to realize Branch-based encryption?

Branch 0:



\approx

Branch 1:



Many ways

- ↳ Hardness Discrete Log
 - ↳ Quadratic Residuosity
 - ↳ Learning With Errors
- } NOT Postquantum
X



How to realize Branch-based encryption?

Branch 0:



\approx

Branch 1:

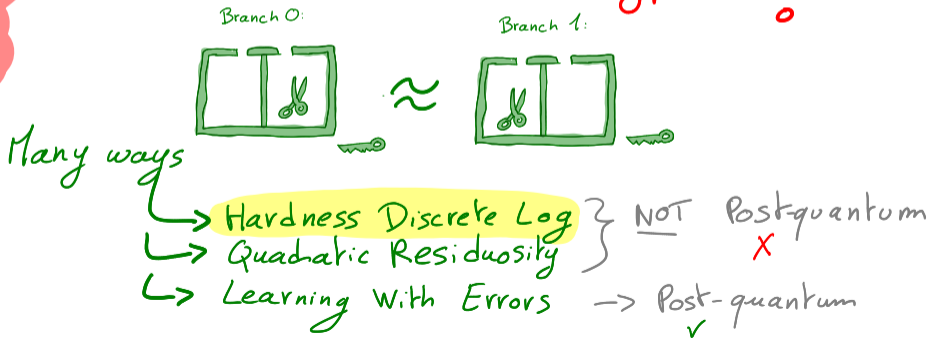


Many ways

- ↳ Hardness Discrete Log
 - ↳ Quadratic Residuosity
 - ↳ Learning With Errors
- } NOT Postquantum X
- Post-quantum ✓

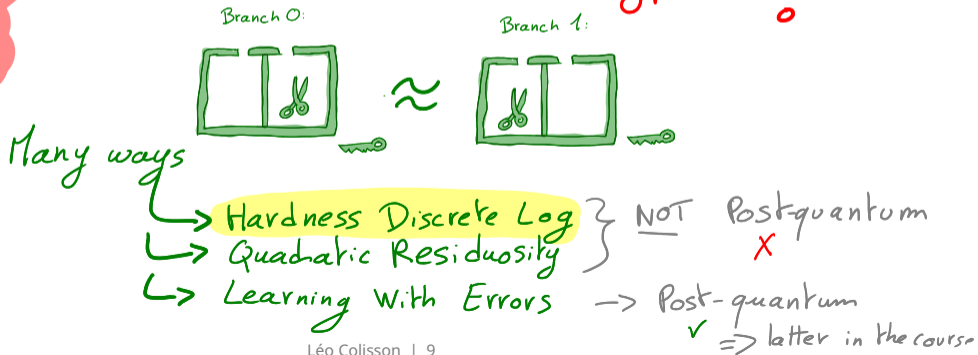


How to realize Branch-based encryption?



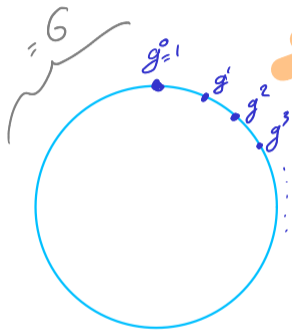


How to realize Branch-based encryption?



Branch-based encryption from DDH

Branch based encryption from DDH



Assume: (Decision Diffie-Hellman, DDH)

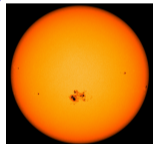
- G group order p
- $(g, h, g^a, h^a) \stackrel{\text{Indistinguishable}}{\approx} (g, h, g^a, h^b)$
random generators \uparrow \uparrow \uparrow \uparrow \uparrow \uparrow
random $\in \mathbb{Z}_p$ \swarrow \searrow

Branch based encryption from DDH

Construction:

Setup:

Everyone agrees on random



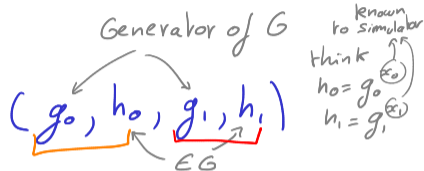
Generator of G
 (g_0, h_0, g_1, h_1)

↳ Common Random String (CRS)
⇒ Option 1: Trusted party (Dual-mode possible)
⇒ Option 2: Common source of Randomness (e.g. sun spots)

Branch based encryption from DDH

Construction:

• Setup: Everyone agrees on random



• KeyGen(b) = $(sk := r, pk := (g_b^r, h_b^r))$

Branch $\in \{0,1\}$

$\leftarrow \text{random} \in \mathbb{Z}_p^*$

$\leftarrow \text{random}$

Intuitively, this picks a random "key", $\underline{\quad}$ or $\underline{\quad}$ but hides which key with r

• Enc $((g, h), b, m) = (c_0, c_1)$

$c_0 = g_b^s h_b^t$

$c_1 = m \cdot g^s h^t$

Unless $g=1$ (abort)

• Dec $(r, (c_0, c_1)) =$

$\leftarrow sk$

$$\frac{c_1}{c_0^r} \begin{cases} b'=b \rightarrow = \frac{m g^s h^t}{(g_b^s h_b^t)^r} = \frac{m g^{rs} h^{rs}}{g_b^{rs} h_b^{rs}} = \boxed{m} \\ b' \neq b \rightarrow \text{Impossible} \end{cases}$$

to recover $m: (c_0, c_1)$ is uniformly distributed $\Rightarrow [PRW02, Lem 5.1]$

Branch based encryption from DDH

Theorem [PVW07]

Assuming the hardness of DDH, the previous construction is a (dual mode) branch-based encryption scheme secure in the CRS model. As a consequence, assuming DDH, there exists an OT protocol secure in the CRS model.

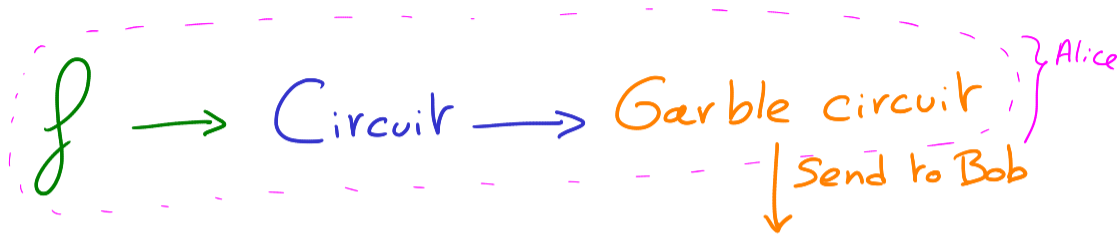
Branch based encryption from DDH

Theorem [PVW07]

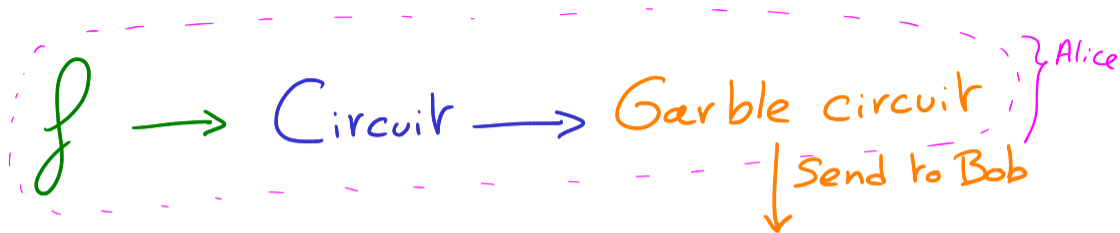
Assuming the hardness of DDH, the previous construction is a (dual mode) branch-based encryption scheme secure in the CRS model. As a consequence, assuming DDH, there exists an OT protocol secure in the CRS model.

Back to MPC

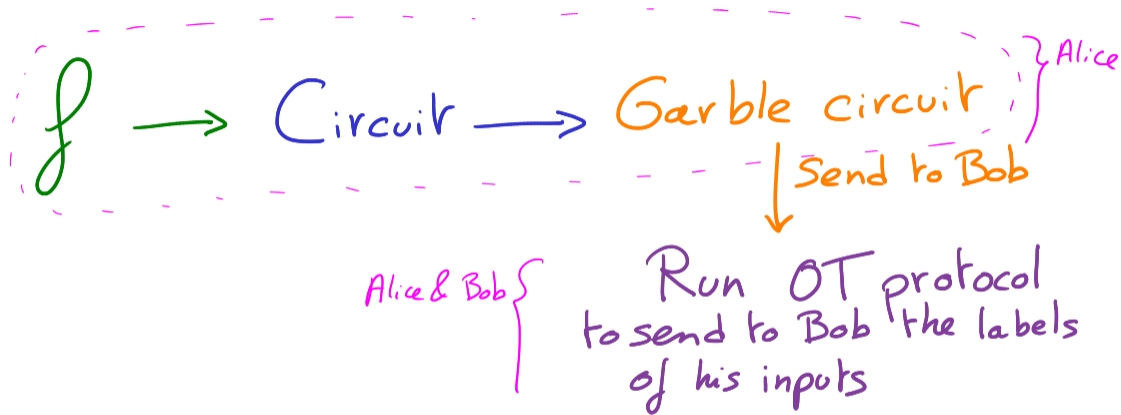
MPC: summary



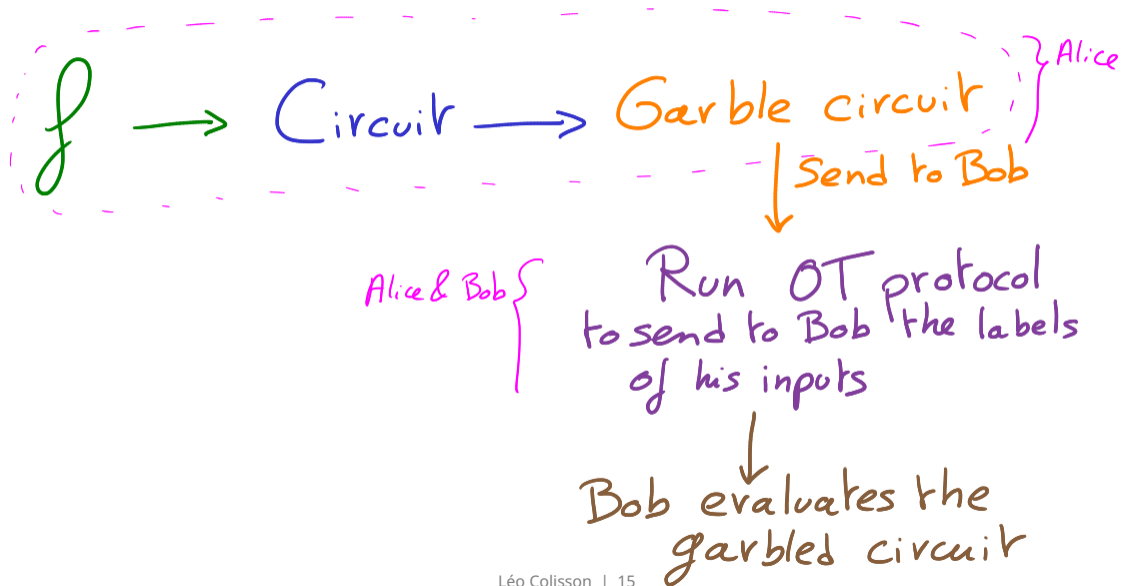
MPC: summary



MPC: summary



MPC: summary



MPC: summary



Bob sends to Alice the labels of her outputs, labels of Bob's output are directly 0/1

Alice & Bob

Run OT protocol to send to Bob the labels of his inputs

Bob evaluates the garbled circuit

MPC: summary



This is secure in an
"honest-but-curious" setting...
What can go wrong if Alice
is malicious?



This is secure in an
"honest-but-curious" setting...

What can go wrong if Alice
is malicious?

⇒ Alice can garble a wrong circuit
(e.g. identity) to learn Bob's inputs.



This is secure in an
"honest-but-curious" setting...

What can go wrong if Alice
is malicious?

⇒ Alice can garble a wrong circuit
(e.g. identity) to learn Bob's inputs.

Solution

Add a ZK proof to prove to Bob that
the circuit is correctly garbled.

Secret sharing